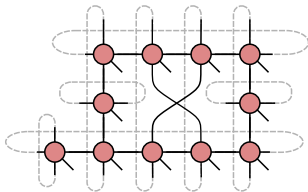


# Tensor Networks, Fundamental Theorems, and Computational Complexity

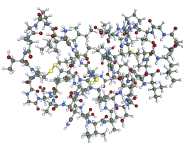
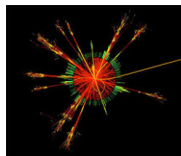
Michael Walter (Uni Bochum)



PCTS, Princeton University, March 2023

joint work with Arturo Acuaviva, Visu Makam, Harold Nieuwboer, David Pérez-García, Friedrich Sittner, Freek Witteveen (QIP 2023, arXiv:2209.14358)

# Complexity of many-body quantum physics



Many-body quantum states have **exponentially large** description:

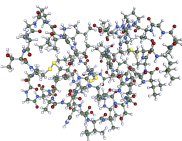
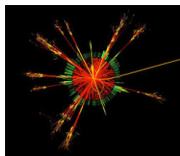
$$|\Psi\rangle = \sum_{i_1, \dots, i_n} \underbrace{\Psi_{i_1, \dots, i_n}}_{\substack{\text{---} \\ \text{---} \\ \text{---} \\ \text{---} \\ \text{---}}} |i_1, \dots, i_n\rangle$$

In practice, entanglement **local**  $\leadsto$  compact description:

Start with local entangled pairs...

... and “glue” by applying **local transformations**:

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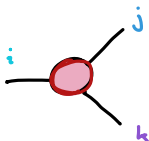


# What is a tensor network?

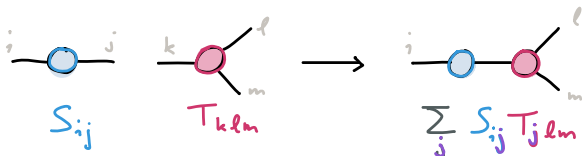
Given a tensor

$$T = \sum_{i,j,k} T_{ijk} |i\rangle |j\rangle |k\rangle$$

we represent it graphically as



Contraction of tensors is shown graphically as

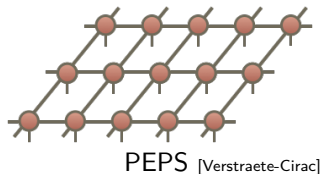


# The tensor network tool box

**Tensor network:** define many-body state by contracting “local” tensors

$$|\Psi\rangle = \sum_{i_1, \dots, i_n} \boxed{\Psi_{i_1, \dots, i_n}} |i_1, \dots, i_n\rangle$$

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Numerical tool on classical and quantum computers

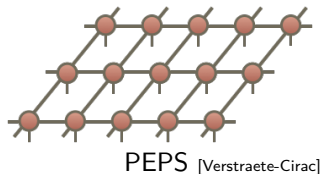
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## Innocent or not? First examples

- ▶ Long-range entanglement: If  $\text{---}\bullet\text{---} = |000\rangle + |111\rangle$  then

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- ▶ Quantum cellular automata:

Unitary, but *not* a quantum circuit!

- ▶ An example from TCS: 
$$= \sum_{i,j,k} A_{ij} B_{jk} C_{ki} = \text{tr}(ABC)$$

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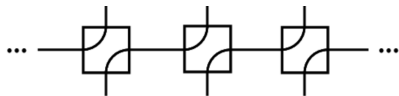
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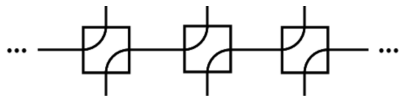


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The diagram shows a triangle with three vertices labeled A, B, and C. Vertex A is at the bottom left, B is at the bottom right, and C is at the top. The edges are labeled with indices: the edge between A and B is labeled 'j', the edge between A and C is labeled 'i', and the edge between B and C is labeled 'k'. To the right of the triangle is the equation:  $= \sum_{i,j,k} A_{ij} B_{jk} C_{ki} = \text{tr}(ABC)$

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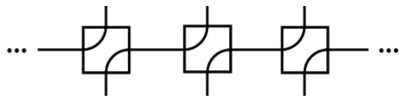
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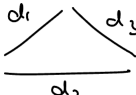
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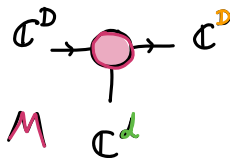
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# 1D: Matrix product states (MPS)

Consider 3-leg tensor  $M$  with bond dimension  $D$  and physical dimension  $d$ :

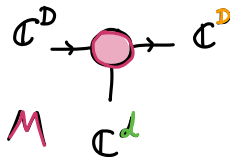


This determines a quantum state on any  $n$  sites:

Its coefficients are  $\langle i_1, \dots, i_n | M_n \rangle = \text{tr}(M^{(i_1)} M^{(i_2)} \dots M^{(i_n)})$ , hence the name.

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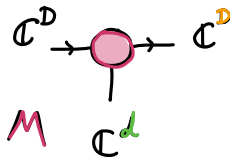
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A diagram showing a 1D chain of  $n$  sites. Five pink circles are arranged in a horizontal line, connected by a horizontal line. A curved line above them connects the first and last circles, forming a loop. A bracket below the circles is labeled  $n$ . To the right of the diagram is the equation  $= |M_n\rangle \in (\mathbb{C}^d)^{\otimes n}$ .

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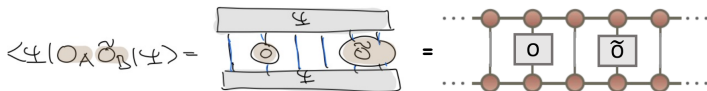
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A horizontal chain of five pink circles representing sites. A bracket below the circles is labeled  $n$ . A large oval encloses the top of the chain. To the right of the chain is the equation  $= |M_n\rangle \in (\mathbb{C}^d)^{\otimes n}$ .

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# Computing with tensor networks

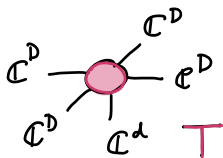
Essentially all computations amount to **tensor contractions**:



*Computational complexity:* Easy in 1D. In principle, hard in 2D and higher.

## 2D: Projected entangled pair states (PEPS)

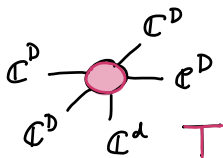
Consider 5-leg tensor  $T$  with bond dimension  $D$  and physical dimension  $d$ :



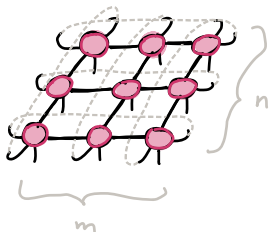
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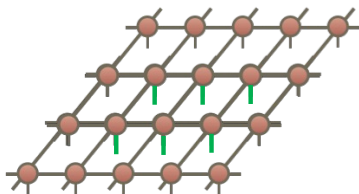
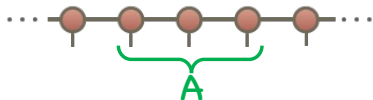


$$|T_{n,m}\rangle \in (\mathbb{C}^d)^{\otimes nm}$$



# Geometry vs. entanglement

$$S(A) = -\text{tr } \rho_A \log \rho_A$$

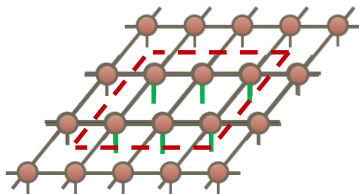
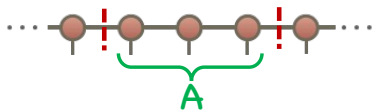


Area law:  $S(A) \leq |\partial A| \log D.$

- ▶ Any tensor network satisfies an area law, determined by its geometry.
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- ▶ These can be found in **polynomial time** [Landau-Vazirani-Vidick, Arad et al].
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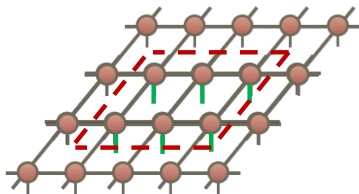
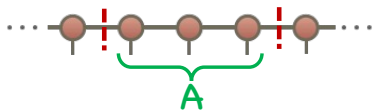


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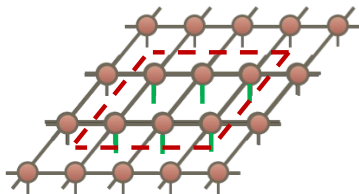
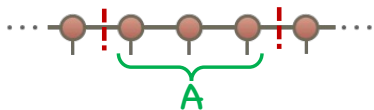


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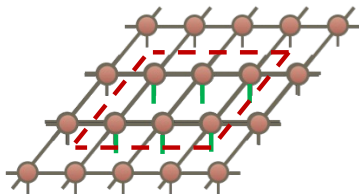
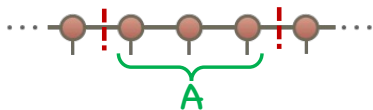


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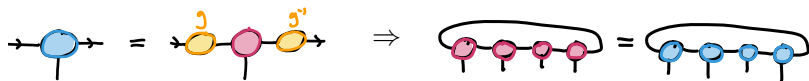
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# Fundamental theorems

# A fundamental question

Given two tensors, when do they generate the *same* tensor network state?

Easy to find such situations! MPS:



PEPS:

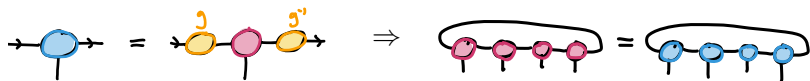
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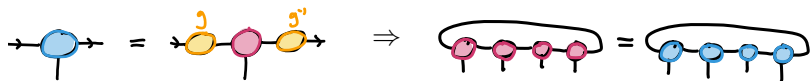
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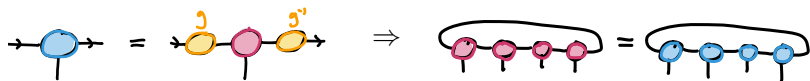


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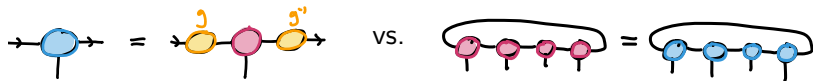


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In 1D, gauge symmetry and taking limits is the only redundancy. We can efficiently pick **canonical form**. It is unique up to *unitaries* & satisfies:

## Fundamental Theorem of MPS (Cirac–PG–Schuch, de las Cuevas)

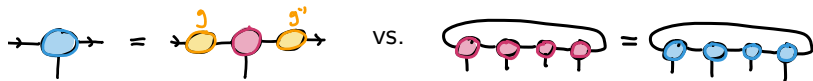
Two tensors  $M$  and  $N$  give rise to the same quantum states  $|M_n\rangle = |N_n\rangle$  for all system sizes  $n$  if and only if they have **same canonical forms**.

Many applications!

- ▶ Classification of symmetries and topological phases
- ▶ Classification of quantum cellular automata
- ▶ Better-behaved numerics

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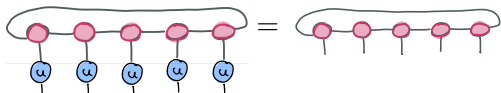
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Suppose  $M$  is tensor with **global (on-site) symmetry** for any system size  $n$ :

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Fundamental theorem implies that there is unitary  $U$  such that

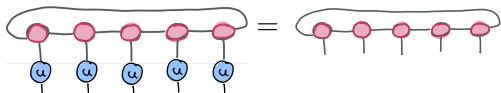
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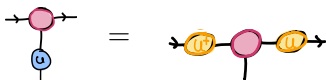
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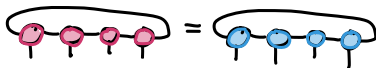


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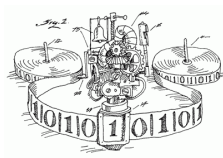


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# Computational complexity



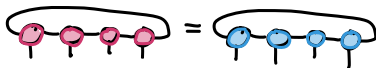
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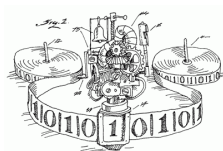
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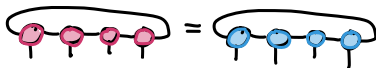


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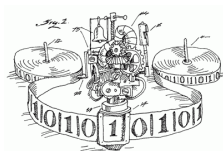
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# Computational complexity



In particular, “ $|M_n\rangle = |N_n\rangle$  for all  $n$ ?” can be decided in **polynomial time**.



**Bad news:** For PEPS, “ $|T_{m,n}\rangle = |S_{m,n}\rangle$  for all  $m, n$ ?” is **undecidable!**

Suggests in 2D and higher, *no* useful fundamental theorem should exist.  
However, this is not so – need to change the perspective. . .

## Gauge symmetry in higher dimension

When two PEPS tensors are related by gauge symmetry, they determine not only the same state on square grids. . .

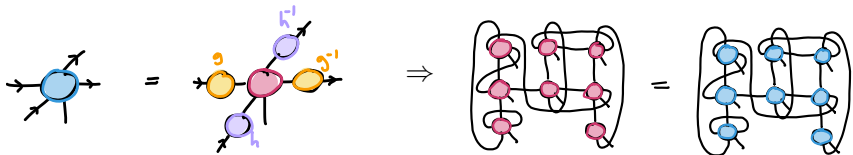


*Intuition:* There are many inequivalent surfaces in 2D!

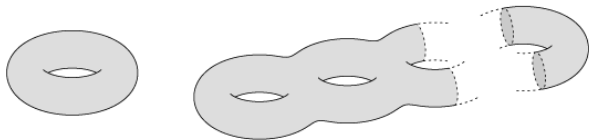
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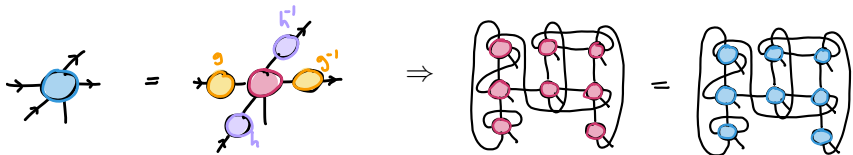
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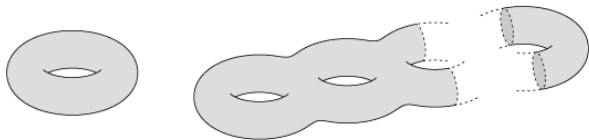
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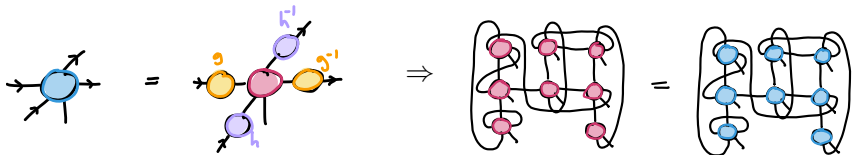
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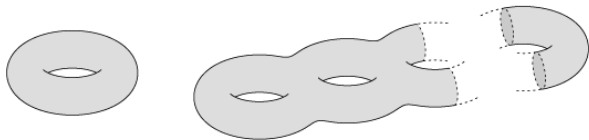
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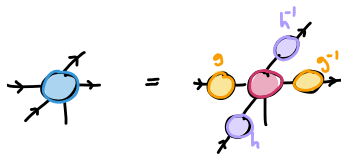
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# Our proposal: The minimal canonical form

Group action of  $G = \text{GL}(D) \times \text{GL}(D)$ :



$$S = (g, h) \cdot T$$

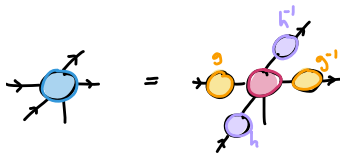
Define **minimal canonical form** of PEPS tensor  $T$  by minimizing  $\ell^2$ -norm:

$$T_{\min} := \operatorname{argmin} \{ \|S\|_2 : S \in \overline{G \cdot T} \}.$$

- ▶ Closure is **needed** so that minimum is attained, but also **natural** since taking limits is allowed.
- ▶ First rigorous canonical form in 2D (+ similarly works in higher dim)!

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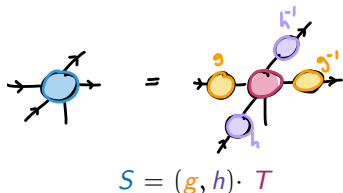
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# What does it characterize?

Recall the group action of  $G = \text{GL}(D) \times \text{GL}(D)$ :



We say  $T, T'$  are **gauge equivalent** if  $\overline{G \cdot T}$  and  $\overline{G \cdot T'}$  intersect. This implies that they give the same many-body states!

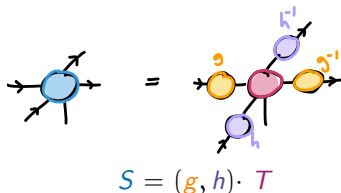
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- 1 The minimal canonical form exists and is unique up to  $U(D) \times U(D)$ .
- 2 Two tensors have the same minimal canonical forms if and only if they are **gauge equivalent**.



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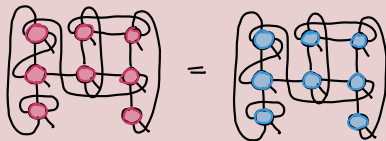
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# When are two tensors gauge equivalent?

## Fundamental Theorem of PEPS

Two tensors  $T$  and  $T'$  give rise to the same tensor network state on any admissible graph  $\Gamma$



if and only if they are **gauge equivalent**, so if and only if they have the same minimal canonical forms.

- ▶ In fact,  $e^{O(D^2)}$  vertices suffice to distinguish two PEPS tensors, and  $e^{\Omega(D)}$  vertices are necessary. For MPS, we note  $\tilde{O}(D)$  vertices suffice.

# Decidability

In particular, “ $|T_\Gamma\rangle = |T'_\Gamma\rangle$  for all graphs  $\Gamma$ ?” is **decidable**. 😊

*Intuition:* Undecidability for  $|T_{n,m}\rangle$  reduces to periodic tiling problem. Its undecidability in turn relies on existence of **aperiodic tile sets** such as:

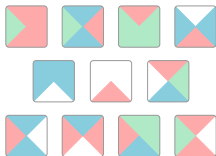
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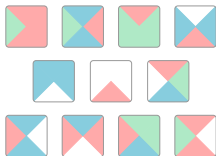
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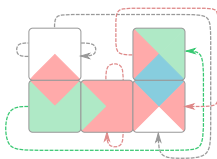
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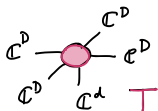
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# How to characterize the canonical form?

We show that a tensor  $T$



is in minimal canonical form if and only if



This means the state  $\rho = |T\rangle\langle T|$  satisfies  $\rho_{\text{right}} = \overline{\rho_{\text{left}}}$  &  $\rho_{\text{bottom}} = \overline{\rho_{\text{top}}}$ .  
Physical interpretation?

# Why does it work? Geometric invariant theory (GIT)

A field of mathematics that studies **equivalence** for “nice” actions of group  $G$  on vector space  $V$ . In our case:

$$\begin{aligned} G &= \mathrm{GL}(D) & \text{and} & & V &= \text{MPS tensors of fixed format,} \\ G &= \mathrm{GL}(D) \times \mathrm{GL}(D) & \text{and} & & V &= \text{PEPS tensors of fixed format.} \end{aligned}$$

*Notion of equivalence:*  $\overline{G \cdot v}$  and  $\overline{G \cdot v'}$  intersect. ☺ GIT tells us:

- ▶ **Minimum norm** vectors unique up to unitaries. [Kempf-Ness]
- ▶ Equivalent iff  $P(v) = P(v')$  for all  **$G$ -invariant polynomials**  $P$ . [Mumford]

What are the invariant polynomials in our case? **Quantum states!**

$$P(M) = \langle i_1, \dots, i_n | M_n \rangle \text{ for } n = \tilde{O}(D).$$

New perspective gives **stronger results!**

[Procesi-Razmyslov-Formanek, Derksen-Makam]

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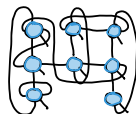
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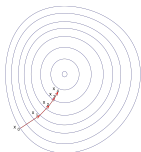
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Given a tensor  $T$ , how to compute  $T_{\min}$ ? Nontrivial, even for MPS!



## Result (Algorithms)

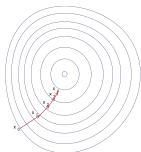
For fixed bond dimension  $D$ , can approximate  $T_{\min}$  in polynomial time.

Combines computer science ideas from the solution of *Paulsen's problem* with recent results on optimization on groups (*operator, tensor scaling*).

*Key idea:*  $g \mapsto \|g \cdot v\|$  is convex along geodesics of curved space arising from noncommutative group. Accordingly, local algorithms can find canonical form. Versatile framework, many applications. [Bürgisser...-W-Wigderson]

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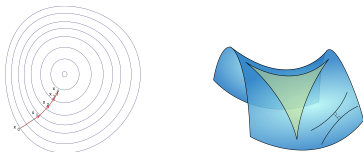
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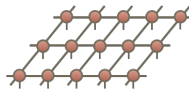
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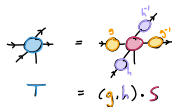
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# Summary and outlook

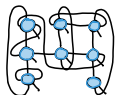
Tensor networks describe high-dimensional data **succinctly**.  
Applications from physics to numerics to computer science.



**Fundamental theorems** and **canonical forms** are key tools.  
We propose first rigorous general such tools beyond 1D.



To achieve this, we connect tensor networks to powerful tools from **geometric invariant theory** and recent progress on **optimization algorithms** in theoretical computer science.



*Many exciting open questions:* Faster algorithms for large bond dimension? Flexible framework – how about other tensor networks? Connection to topological order? Impact on numerics? **Thank you for your attention!**