

Linear codes & LDPC codes

flips between codewords, see HW!

Last week: RS codes

- * good distance properties
- * decode by closest codeword in Hamming distance
- * algebraic structure \rightarrow efficient decoding

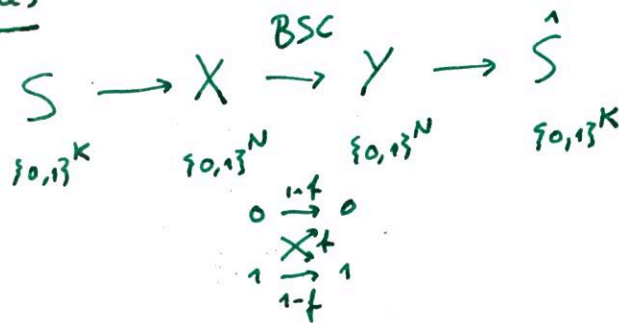
However: NOT optimal rate \leftarrow in the sense of Shannon's theorem.
See Mac Kay ch. 13, bounded distance decoders never achieve capacity!

Random codes achieve capacity, but

- ① inefficient encoding (2^k codewords in memory)
- ② inefficient decoding (typical set decoder means you loop over all 2^k codewords as you saw in HW)

Today: a practical approach to solve these problems!

Linear codes



encoding $X^N = G^T S^K$ Today: all arithmetic modulo 2
 "generator matrix" $K \times N$ e.g. $G = \begin{pmatrix} 1 & 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 & 1 \end{pmatrix}$ Hamming code

Find H such that
 * rows of H are lin. independent (so rows of H span the kernel of G)
 * $HG^T = 0$
 * H is $M \times N$ matrix, $M = N - K$

then X^N is a codeword $\iff HX^N = 0$

receive $Y^N = G^T S^K + n^N$ "noise vector" independent of the input if we know n , can reconstruct X^N as $y^N - n^N$

decode $Z^K = Hy^N$, $Hn^N = Z^K \rightsquigarrow$ Optimal decoding: given Z^K , find most likely n^N such that $Z^K = Hn^N$

"error syndrome"

... RS) codes are linear!

Are linear codes good enough to approach capacity? YES:

Thm (informal): Random parity check ~~codes~~ matrices give codes at rates arbitrarily close to the capacity $R < 1 - H(f, 1-f)$ for the BSC with error probability going to 0 with increasing block size.

Proof (sketch): Consider uniformly random $M \times N$ parity check matrices H (each entry equally like 0 or 1).

Typical noise $T_{N,\epsilon} := \{ n^N \text{ s.t. } |\frac{1}{N} \log \frac{1}{P(n^N)} - H(f, 1-f)| < \epsilon \}$

typical set decoder for $\epsilon > 0$ estimates the noise to be

$$\begin{cases} n^+ & \text{if } \exists \text{ unique } n^N \in T_{N,\epsilon} \text{ s.t. } Hn^N = z^k \\ \perp & \text{otherwise} \end{cases}$$

$$P_{\text{error}} = P^{(1)} + P_H^{(2)} \quad P^{(1)} = \text{prob. real noise not typical} \rightarrow 0 \text{ (as seen before)} \text{ as } N \rightarrow \infty$$

$P_H^{(2)}$ = prob. real noise is typical, but \exists multiple H typical n^N, \tilde{n}^N s.t. $Hn^N = H\tilde{n}^N = z^k$.

$$P_H^{(2)} \leq \sum_{n^N \in T_{N,\epsilon}} P(n^N) [\# \text{ of typical sequences } \tilde{n}^N \neq n^N \text{ with } Hn^N = H\tilde{n}^N]$$

$$\leq \sum_{n^N \in T_{N,\epsilon}} P(n^N) \sum_{\substack{\tilde{n}^N \in T_{N,\epsilon} \\ \tilde{n}^N \neq n^N}} \mathbb{1}[H(n^N - \tilde{n}^N) = 0]$$

indicator function, 1 if $H(n^N - \tilde{n}^N) = 0$
0 otherwise

Average over all H

$$\overline{P^{(2)}} = \mathbb{E}_H P_H^{(2)} = \sum_H P(H) P_H^{(2)}$$

$$\leq \sum_{n^N \in T_{N,\epsilon}} P(n^N) \sum_{\substack{\tilde{n}^N \in T_{N,\epsilon} \\ \tilde{n}^N \neq n^N}} \sum_H P(H) \mathbb{1}[H(n^N - \tilde{n}^N) = 0]$$

$$\leq \sum_{n^N \in T_{N,\epsilon}} P(n^N) \underbrace{|T_{N,\epsilon}|}_{\leq 2^{N(H(f,1-f)+\epsilon)}} \underbrace{2^{-M}}_{= 2^{-M}}$$

$$\leq 2^{N(H(f,1-f)+\epsilon)-M}$$

$$\xrightarrow{N \rightarrow \infty} 0 \text{ if } \frac{M}{N} > H(f, 1-f) + \epsilon$$

$\overline{P_{\text{error}}} \rightarrow 0$ with high probability for random H . $P_{\text{error}} \rightarrow 0$

↑ for each row, exactly half of all possible rows are such that $n^N - \tilde{n}^N$ satisfies this check. So, $P(\text{all } M \text{ checks satisfied}) = (\frac{1}{2})^M = 2^{-M}$

Encoding: efficient for linear codes! \rightarrow only need to store $M \times N$ matrix

Decoding: still (NP-) hard

Solution: Low Density Parity Check (LDPC) codes or "Gallager codes"

uniformly random $H \rightsquigarrow$ sparse random H

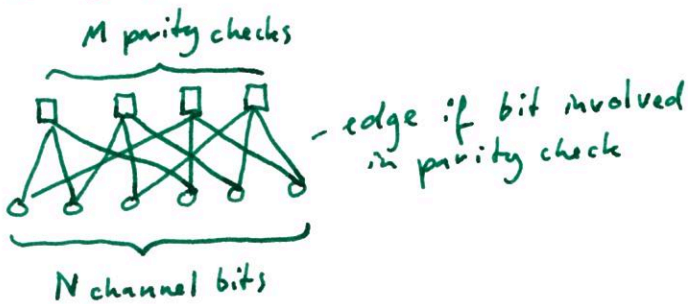
\hookrightarrow e.g. each column has exactly t ones
" row " " " w ones

(so each bit is involved in t parity checks, and each parity check involves w bits)

Proof of random coding theorem still works (but more annoying)
and we can approximately solve decoding problem efficiently
by message passing!

These codes are state of the art: will be used in 5G!
(and are already used in many communication protocols)

Tanner graph associated to H :



Recall: receive y^N , $z^K = Hy^N$, find most likely n^N s.t. $z^K = Hn^N$

$$P(n^N, z^K) = P(n^N) \mathbb{1}[z^K = Hn^N]$$
$$= \prod_{i=1}^N P(n_i) \prod_{j=1}^M \mathbb{1}[z_j = \sum_{k \in N(j)} n_k]$$

noise is IID

expand over rows of H

$\hookrightarrow N(j)$ denotes neighbours of j in Tanner graph

Try to compute $p_i = P(n_i = 1 | z^K, H)$ (bitwise decoding problem!)

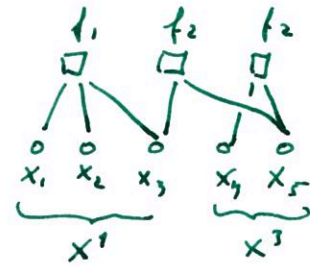
$$\text{and guess } n_i = \begin{cases} 1 & p_i > \frac{1}{2} \\ 0 & \text{otherwise} \end{cases}$$

General marginal problem: also relevant for other inference tasks

given $P^*(x^N) = \prod_{j=1}^M f_j(x^j)$

factor graph

notation: x^j denotes subset of variables on which f_j depends.
 x^N denotes all variables



Goal: compute marginals

$$P_i^*(x_i) = \sum_{\{x_j, j \neq i\}} P^*(x^N)$$

and normalized marginals

$$P_i(x_i) = \frac{P_i^*(x_i)}{\sum_{x_i} P_i^*(x_i)}$$

Idea: do sums as local as possible

$$P_1^*(x_1) = \sum_{\substack{x_2, x_3, \\ x_4, x_5}} f_1(x_1, x_2, x_3) f_2(x_2, x_4) f_2(x_3, x_5)$$

$$= \sum_{x_2, x_3} f_1(x_1, x_2, x_3) \sum_{x_4} f_2(x_2, x_4) \sum_{x_5} f_2(x_3, x_5)$$

and 'pass on' local computations to neighbours in factor graph

Message passing algorithm to compute P_i^* : messages $r_{j \rightarrow i}$ factors \rightarrow nodes
 $q_{i \rightarrow j}$ nodes \rightarrow factors

Sum-product - input: $\{f_j\}$

* $q_{i \rightarrow j}(x_i) \leftarrow 1$

* While not converged: *converged meaning that update does not change any $r_{j \rightarrow i}$ or $q_{i \rightarrow j}$*

For edges (i,j) in factor graph:

$$r_{j \rightarrow i}(x_i) \leftarrow \sum_{\substack{x^j \\ x^j: i}} f_j(x^j) \prod_{k \in N(j) \setminus i} q_{k \rightarrow j}(x_k)$$

all x_k involved in f_j except x_i

\rightarrow downward pass

$\rightarrow N(j)$ denotes neighbours of j in factor graph

$$q_{i \rightarrow j}(x_i) \leftarrow \prod_{k \in N(i) \setminus j} r_{k \rightarrow i}(x_i)$$

\rightarrow upward pass

* Return $P_i^*(x_i) \leftarrow \prod_{j \in N(i)} r_{j \rightarrow i}(x_i)$

Converges to correct answer if the factor graph is a tree!

Note: can keep track of normalization along the way

\rightarrow just normalize all $q_{i \rightarrow j}$

For the LDPC code decoder we pretend that the Tanner graph has no cycles. Notice:

- * Sparse H gives graph with relatively few (and long) cycles
- * We don't care about the actual $p_i = P_i(n_i | z^k, H)$, just about n^N !

Works very well in practice!

- To get the algorithm:
- $f_j = \mathbb{1} [z_j = \sum_{k \in \mathcal{N}(j)} n_k]$
 - additional set of factors (leaves, not in Tanner graph)
 $f_i(n_i) = \begin{cases} P(n_i) & n_i = 1 \\ 1-f & n_i = 0 \end{cases}$
 - normalize $q_{i \rightarrow j}$ along the way
 - do a finite number of iterations, then stop
(otherwise we have no halting guarantee)

LDPC decoder - input: $H, z^k, \text{max iterations}$

* $q_{i \rightarrow j}(n_i) \leftarrow P(n_i)$

* For max iterations:

For edges (i,j) in Tanner graph:

$$r_{j \rightarrow i}(n_i) \leftarrow \sum_{n_j} \mathbb{1} [z_j = \sum_{k \in \mathcal{N}(j)} n_k] \prod_{k \in \mathcal{N}(j) \setminus i} q_{k \rightarrow j}(n_k)$$

$$q_{i \rightarrow j}(n_i) \leftarrow \alpha_{ij} P(n_i) \prod_{k \in \mathcal{N}(i) \setminus j} r_{k \rightarrow i}(n_i)$$

↑ normalizes $q_{i \rightarrow j}$ s.t. $q_{i \rightarrow j}(0) + q_{i \rightarrow j}(1) = 1$

↑ this is a factor from a leaf, could also have made additional update for this, think for yourself why this makes sense!

$$p_i(n_i) \leftarrow \alpha_i P(n_i) \prod_{j \in \mathcal{N}(i)} r_{j \rightarrow i}(n_i)$$

↑ normalizer p_i s.t. $p_i(0) + p_i(1) = 1$

$$n^N \text{ s.t. } n_i = \begin{cases} 1 & p_i(1) > \frac{1}{2} \\ 0 & \text{otherwise} \end{cases}$$

If $Hn^N = z^k$:
Return n^N

* Return \perp